## Second Life In-world – NoEL meeting log

Mariis Mills - 020908

Location, incl. landmark	Historiens Hus (House of History)		
	http://slurl.com/secondlife/WD2/182/86/27		
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Date, time	September 1st – 2008	
	11:30 – 12:45, SLT	
Attending NoEL members	Haunil Stine, Gunhild Soderstrom, Juuta Juttilainen, Inga Miles, Dr.	
	Asp and Mariis Mills	
Presenter, incl. contact data	Charlotta Jenkins	
	- IM in-world	
	Charlotte S.H. Jensen	
	- <a href="http://charlotteshj.wordpress.com">http://charlotteshj.wordpress.com</a>	
	cshj@oncable.dk	
Short description – presenter(s)	MA in Nordic Folklore (1987)	
	Currently employed as webeditor at The Danish National Museum.	
	However, SL-acitvities have no affiliation with the museum	
	whatsoever. Previously employed at The Danish State Archives, and	
	also freelance writer. Speaks Danish and English, understands the	
	Scandinavian languages	
Short description – location(s)	"Historiens Hus" is a model institution blending in to the general	
	concept of respectful remediation on the island, Wonderful	
	Denmark.	
	On location you'll find:	

	• Exhibitions			
	<ul> <li>Interactive books and slide-shows</li> </ul>			
	• Resources			
	<ul> <li>"Historical" freebies (clothes, jewelry)</li> </ul>			
	Landmarks to "historical" places in SL			
	·			
	Also, Charlotta has recently started building an authentic replica of an old farm "Falstergaarden" today part of the Open Air Museum in Maribo, Lolland. With this work Charlotta			
	<ul> <li>Gets experience in building historic buildings – some compromises have to be made regarding the measurements</li> </ul>			
	e.g. height otherwise avatars wouldn't be able to enter,			
	since people back then weren't that tall. Charlotta uses a			
	drawing from the museum, and plans to reconstruct			
	furniture etc. from original probate court records 1807, held			
	at the Provincial Archives of Sealand.			
	<ul> <li>Creates authenticity in conveying Living History</li> </ul>			
	<ul> <li>Creates a place for future activity (exhibitions, role-playing</li> </ul>			
	etc.)			
Potential subject matter	History, Cultural Heritage, Genealogy, Languages,			
	Reenactment/Living History, Architecture/Design			
Potential target group(s)	K12-University, SIGs			
Public access	Yes			
	Contact Charlotta via IM for tours			
How did you first learn about SL?	Through articles in various on-line media such as Computerworld, Comon, etc.			
When did you start in SL?	Born: 09/01/2007 (present avatar)			
·	Started building: 2008			
	Got her own place: 2008			
What is your interest in SL –	Both – In SL for personal use but with a professional interest.			
personal/professional?	Interested in networking, building and exploring the possibilities of			
	immersive learning in a 3D on-line environment.			
What do you use SL	Demonstration and tours			
objects/location for				
- And how do you do it in practice?				
What is your pedagogical (learning	Authenticity is a keyword in Charlotta's work within SL. Not			
theoretical) foundations?	exclusively as respectful remediation, but also in presence and social			
	interaction.			
What is your experience with the	Up to now Charlotta has only had few activities, but with a general			
usage? (preferably also something	attendance of 4-7 avatars. She intends to try various strategies for			
about duration and individual vs.	promoting cultural heritage in SL. From traditional lectures and			
group usage)	exhibitions to fun and activities with a relevant content,			
If students (users) – what is their	So far Charlotta has had no experience with students and SL, but she			
experiences? (how many, why,	is looking forward to facilitating a course which also includes SL in			
when and for how long)	the Fall '08 (Library School, further education)			
	Very interested in contact /collaboration with formal educators			

educational potential of your objects/location?	HH is a more traditional place for exhibitions and lectures, where as Falstergården could be tried out as an arena for in-world Living History.			
What is special about SL compared to other platforms?	3D spatiality, the ability to create content interaction (objects and other avatars), the appeal to other learning styles than literate. Also, the democratic potential in being able to use voice, thus giving new opportunities for "weak" readers is interesting. As is the whole concept of immersive learning.			
What – if any - challenges should one be aware of in using your objects/location?	None			
What – if any - challenges should one be aware of in using SL in general?	The very steep learning curve and difficulties in getting visitors inworld and helping them "survive" the first critical months as a newbie. Anything that can be done to ease the process must be welcomed.  Another challenge is the lack of contacts and "things-to-do" that many new avatars seem to feel.			
Miscellaneous	Charlotta sometimes find the traditional exhibition (text and pictures) a bit boring for SL, since it does not explore the potential of 3D and social interaction well enough. But as her building skills improve, she'll experiment with more radical remediation.			